

Credit: D. Dominguez/CERN

THE ORGANIZERS ASKED ME TO GIVE A REVIEW TALK... BUT SHOULD I GO WITH A MORE FOCUSED PHYSICS TALK?



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i) Quantum-thermodynamics framework for non-equilibrium processes in gauge theories (and thermalization probing)

ZD, Jarzynski, Mueller, Oruganti, Powers, and Yunger Halpern, accepted to PRL, arXiv:2404.02965 [quant-ph].
ZD, Jarzynski, Mueller, Oruganti, Powers, and Yunger Halpern, manuscript in progress (2024).
Mueller, Wang, Katz, ZD, Cetina, arXiv:2408.00069 [quant-ph].

ii) High-energy scattering of quarks and mesons in simple confining models: simulation and phenomenology

Belyansky, Whitsitt, Mueller, Fahimniya, Bennewitz, ZD, Gorshkov, Phys. Rev. Lett. 132, 091903 (2024). Bennewitz, Ware, Schuckert, Lerose, Surace, Belyansky, Morong, Luo, De, Collins, Katz, Monroe, ZD, and Gorhskov, arXiv:2403.07061 [quant-ph].

iii) String breaking and charge-formation dynamics in adiabatic and diabatic real-time processes: phenomenology and experiment

De, Lerose, Luo, Surace, Schuckert, Bennewitz, Ware, Morong, Collins, ZD, Gorshkov, Katz, Monroe, arXiv:2410.13815 [quant-ph]. Surace, Lerose, Katz, Bennewitz, Schuckert, Luo, De, Ware, Monroe, ZD, and Gorshkov, manuscript in progress (2024). Luo, Surace, De, Lerose, Bennewitz, Ware, Schuckert, ZD, Gorshkov, Katz, Monroe, manuscript in progress (2024). THE ORGANIZERS ASKED ME TO GIVE A REVIEW TALK... BUT SHOULD I GO WITH A MORE FOCUSED PHYSICS TALK?



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NO! I WILL STICK TO THE PLAN!

THE OVERVIEW OF TALK IN ONE PICTURE...



Bauer, ZD, Klco, and Savage, Quantum simulation of fundamental particles and forces, *Nature Rev. Phys.* 5 (2023) 7, 420-432.



Bauer, ZD, Klco, and Savage, Quantum simulation of fundamental particles and forces, *Nature Rev. Phys.* 5 (2023) 7, 420-432.

A LITTLE BACKGROUND...



WITH MANY REMARKABLE THEORY, ALGORITHM, AND CO-DESIGN EFFORTS TO WORK AND HAVING ACCESS TO HUNDREDS OF MILLION CPU HOURS (OR COMPARABLE GPU HOURS) ON THE LARGEST SUPERCOMPUTERS IN AROUND THE WORLD LED TO MANY IMPRESSIVE RESULTS.



Frontier supercomputer, Oak Ridge National Laboratory, USA

LATTICE QCD IS SUPPORTING A MULTI-BILLION DOLLAR EXPERIMENTAL PROGRAM IN NP (HEP)!



Based on slide content courtesy of Martin Savage.

TWO EXAMPLES: REACTIONS OF NUCLEONS



For a review see: ZD, Detmold, Orginos, Parreño, Savage, Shanahan, Wagman, Phys. Rept. 900, 1-74 (2021).

DOES THIS MEAN WE ARE ALL SET? ...WELL, UNFORTUNATELY NOT!

THREE FEATURES MAKE LATTICE QCD CALCULATIONS OF NUCLEI HARD:

i) The complexity of systems grows factorially with the number of quarks.

Detmold and Orginos (2013) Detmold and Savage (2010) Doi and Endres (2013)





ii) There is a severe signal-to-noise degradation.

Paris	(1984	1) and	Lepage	(1989)
Wagman	and	Savage	(2017,	2018)

iii) Excitation energies of nuclei are much smaller than the QCD scale.

Beane at al (NPLQCD) (2009) Beane, Detmold, Orginos, Savage (2011) ZD (2018) Briceno, Dudek and Young (2018)



A NUCLEAR PHYSICS ROADMAP



ADDITIONALLY THE SIGN PROBLEM FORBIDS:

i) Studies of nuclear isotopes, dense matter, and phase diagram of QCD...both with lattice QCD and with *ab initio* nuclear many-body methods.

Path integral formulation:

$$e^{-S[U,q,\bar{q}]}$$

$$\mathcal{L}_{\text{QCD}} \to \mathcal{L}_{\text{QCD}} - i\mu \sum_{f} \bar{q}_{f} \gamma^{0} q_{f}$$



ADDITIONALLY THE SIGN PROBLEM FORBIDS:

ii) Real-time dynamics of matter in heavy-ion collisions or after Big Bang...

...and a wealth of dynamical response functions, transport properties, hadron distribution functions, and non-equilibrium physics of QCD.

Path integral formulation:



Hamiltonian evolution:

$$U(t) = e^{-iHt}$$



ADDITIONALLY THE SIGN PROBLEM FORBIDS:

ii) Real-time dynamics of matter in heavy-ion collisions or after Big Bang...

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An opportunity to explore new paradigms and new technologies:

Turning to **quantum computation** since:

i) Hilbert spaces can be encoded exponentially more compactly.

ii) Operations can be highlyparallelized using quantumcoherence and entanglement!

Bauer, ZD, Klco, and Savage, Quantum simulation of fundamental particles and forces, *Nature Rev. Phys.* 5 (2023) 7, 420-432.

Quantum Information Science and Technology for Nuclear Physics, Beck, Carlson, Davoudi, Formaggio, Quaglioni, Savage, et al, arXiv:2303.00113 [nucl-ex].

Quantum Simulation for High Energy Physics, Bauer, ZD et al, PRX Quantum 4 (2023) 2, 027001, arXiv:2204.03381 [quant-ph].

https://www.pechakucha.com/

A NUCLEAR PHYSICS ROADMAP FOR LEVERAGING QUANTUM TECHNOLOGIES



A NUCLEAR PHYSICS ROADMAP FOR LEVERAGING QUANTUM TECHNOLOGIES



A RANGE OF QUANTUM SIMULATORS/COMPUTERS WITH VARING CAPACITY AND CAPABILITY

- Atomic systems (trapped ions, cold atoms, Rydbergs)
- Condensed matter systems (superconducting circuits, dopants in semiconductors such as in Silicon, NV centers in diamond)
- Optical quantum computing



	산 Performance	<u>/</u> -∕ Scale
Now	 99.6% 2QG Native Fidelity 600 µs 2GQ Speed 	36 qubits
2025	 >99.9% 2QG Native Fidelity 99.999% 2QG Logical Fidelity 300 µs 2GQ Speed 	100 qubits
2026+	 >99.95% 2QG Native Fidelity 99.9999% 2QG Logical Fidelity 300 µs 2GQ Speed 	1,000+ qubits











QUANTUM SIMULATION AND QUANTUM-COMPUTING BASICS

i) Quantum-simulation steps: A brief introduction

ii) Various modes of quantum simulation: Digital, analog, hybrid

- iii) Digital-quantum-simulations basics:
 - qubits and gates
 - Encoding fermions and bosons onto qubits
 - State-preparation strategies
 - Time evolution (via product formulas)
 - Measurement strategies and observables

ON A QUANTUM COMPUTING MACHINE, WE CAN IN PRINCIPLE:



- Nontrivial specially in strongly-interacting theories like quantum chromodynamics (QCD).
- Thermal states possible.

ON A QUANTUM COMPUTING MACHINE, WE CAN IN PRINCIPLE:



- Depends on the mode of the simulator.
- The choice of formulation and basis states impacts the implementation.

ON A QUANTUM COMPUTING MACHINE, WE CAN IN PRINCIPLE:



- May require non-trivial circuits given the observable
- Exponentially large number of amplitudes to be measured. Efficient but approximate protocols are being developed.

CAN WE COMBINE THIS WITH CLASSICAL COMPUTING?



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THIS LECTURE CONCERNS PRIMARILY TIME EVOLUTION.



DIFFERENT APPROACHES TO QUANTUM SIMULATION



DIFFERENT APPROACHES TO QUANTUM SIMULATION



Degrees of freedom in the simulator: fermions, bosons, spins (of various dimensions), etc.


Hamiltonian that mimics the Hamiltonian of target system. Some of the leading analog simulators are: cold-atoms in optical lattices, Rydberg atoms with optical tweezers, trapped ions, superconducting circuits (including when coupled to photonics systems), etc.



CREDIT: ANDREW SHAW, UNIVERSITY OF MARYLAND













$$e^{-i(H_1+H_2+\cdots)t} = \left[e^{-iH_1\delta t}e^{-iH_2\delta t}\cdots\right]^{t/\delta t} + \mathcal{O}((\delta t)^2)$$

Other digitalization schemes also exist.

...other methods exist too.

Andrew Childs lectures on Quantum Simulation, University of Maryland.



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A textbook of extreme popularity: Nielson and Chuang, Quantum Computation and Quantum Information. But some of the newer notions not there.

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State of a single qubit:
$$|\psi\rangle = a |0\rangle + b |1\rangle \equiv a \begin{pmatrix} 1 \\ 0 \end{pmatrix} + b \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$
$$\equiv \cos(\theta/2) |0\rangle + ie^{i\phi} \sin(\theta/2) |1\rangle$$

State of two qubits: $|\psi\rangle = a |00\rangle + b |01\rangle + c |10\rangle + d |11\rangle$ $\equiv a \begin{pmatrix} 1\\0\\0\\0\\0 \end{pmatrix} + b \begin{pmatrix} 0\\1\\0\\0\\0 \end{pmatrix} + c \begin{pmatrix} 0\\0\\1\\0\\1\\0 \end{pmatrix} + d \begin{pmatrix} 0\\0\\0\\1\\0 \end{pmatrix}$

(Examples of) quantum logic gates							
Operator	Gate(s)	Matrix					
Pauli-X (X)	- X -	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$					
Pauli-Y (Y)	- Y -	$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$					
Pauli-Z (Z)	- Z -	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$					
Hadamard (H)	- H -	$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1\\ 1 & -1 \end{bmatrix}$					
Phase (S, P)	- S -	$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$					
$\pi/8~({ m T})$	- T -	$egin{bmatrix} 1 & 0 \ 0 & e^{i\pi/4} \end{bmatrix}$					
Controlled Not (CNOT, CX)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$					

Any unitary on a finite number of qubits can be approximated *efficiently* by a finite sequence of a universal gate set. **Solovay (1995) and Kitaev (1997).**

Two common choices for these gate sets are: • $R^{x}(\theta) = e^{-i\theta\sigma^{x/2}}, R^{y}(\theta) = e^{-i\theta\sigma^{y/2}}, R^{z}(\theta) = e^{-i\theta\sigma^{z/2}}, P_{\phi} = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix}, \text{CNOT}$ • H, S, CNOT, T (S not strictly needed but more economical.)



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Fermions are **finite-dimensional** locally but obey **Fermi statistics**. Mapping a fermionic Hamiltonian into a qubit Hamiltonian can be done:

 using one qubit per fermion but at the cost of non-local qubit interactions using Jordan-Wigner transformation:

$$\psi_i = \left(\prod_{j < i} \sigma_j^z\right) \sigma_i^+, \quad \psi_i^\dagger = \left(\prod_{j < i} \sigma_j^z\right) \sigma_i^-$$

 using more than one qubit per fermion to assist retaining any existing locality in the original fermionic Hamiltonian (e.g. Verstrate-Cirac, compact, superfast encodings).

Bosons are **infinite-dimensional** locally but obey **Bose statistics**. Mapping a bosonic Hamiltonian into a qubit Hamiltonian can be done, e.g.,

• using binary encoding, requiring $\eta = \log(\Lambda + 1)$ qubits per boson, where Λ is the cutoff on boson occupation per site:

$$\hat{N}_p |p\rangle = p |p\rangle$$
 where $|p\rangle = \bigotimes_{j=0}^{\eta-1} |p_j\rangle$ with $p = \sum_{j=0}^{\eta-1} 2^j p_j$

 \circ using unary encoding, requiring Λ qubits per boson.





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- Adiabatic state preparation: Prepare the ground state of a simple Hamiltonian, then adiabatically turn the Hamiltonian to that of the target Hamiltonian. Requires a non-closing energy gap.
- Imaginary time evolution: Start with an easily prepared state and evolve with imaginary time operator to settle in the ground state.
 Require implementing non-unitary operator which can be costly.
- Variational quantum eigensolver (VQE): Use the variational principle of quantum mechanic and classical processing to minimize the energy of a non-trivial ansatz wavefunction generated by a quantum circuit. The optimized circuit corresponding to the minimum energy generates an approximation to ground-state wavefunction. Can fail if stuck in local minima manifolds or manifolds with exponentially small gradients in qubit number.
- Classically computed states: Use classical computing such as Monte Carlo or Tensor Networks to learn the state or features of the state when possible, for a direct implementation of the state as a quantum circuit, or as close enough state to the ground state as a starting point of the above algorithms so to achieve more efficient implementations.



OUTLINE OF PART II: QUANTUM SIMULATION AND QUANTUM-COMPUTING BASICS

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(IMPROVED) THEORY OF PRODUCT FORMULAS

Consider the Hamiltonian

 $H = \sum_{i=1}^{\Gamma} H_i$

First-order product formula

$$V_1(t) = e^{-itH_1}e^{-itH_2}\cdots e^{-itH_{\Gamma}}$$

is bounded by:

$$|V_1(t) - e^{-itH}|| \le \frac{t^2}{2} \sum_{i=1}^{\Gamma} \left\| \left[\sum_{j=i+1}^{\Gamma} H_j, H_i \right] \right\|$$

Second-order formula

$$V_2(t) = (e^{-itH_{\Gamma}/2} \cdots e^{-itH_2/2} e^{-itH_1/2})(e^{-itH_1/2} e^{-itH_2/2} \cdots e^{-itH_{\Gamma}/2})$$

is bounded by:

$$\|V_2(t) - e^{-itH}\| \le \frac{t^3}{12} \sum_{i=1}^{\Gamma} \left\| \left[\sum_{k=i+1}^{\Gamma} H_k, \left[\sum_{j=i+1}^{\Gamma} H_j, H_i \right] \right] \right\| + \frac{t^3}{24} \sum_{i=1}^{\Gamma} \left\| \left[H_i, \left[H_i, \sum_{j=i+1}^{\Gamma} H_j \right] \right] \right\|$$

A general bound also exist, see: Childs, Su, Tran, Wiebe, Zhu, Phys. Rev. X 11, 011020 (2021).

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EXAMPLES OF ACCESSIBLE OBSERVABLES

One can measure the following quantities to learn properties of the outcome state. Some of these can be measured directly in the computational basis, but others need a change of basis or other dedicated quantum circuits to access them.

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- Energy and momentum, particle and charge (both locally and globally)
- Various correlation funct



SO WHERE DO WE START? WHAT ARE THE QUESTIONS TO ADDRESS? WHAT DO WE NEED TO DEVELOP?

QUANTUM SIMULATION OF QUANTUM FIELD THEORIES: A MULTI-PRONG EFFORT





How to formulate Standard Model field theories in the Hamiltonian language?

What are the efficient formulations? Which bases will be most optimal toward the continuum limit?

How to preserve the symmetries? How much should we care to retain gauge invariance?

How to quantify systematics such as finite volume, discretization, boson truncation, time digitization, etc?

Theory developments























Gauge-field theories (Abelian and nor	n-Abelian)):					Loop-String-		
Group-element representation Zohar et al; Lamm et al; Jansen, Urbach, et al.		Prepotential formulation Mathur, Raychowdhury et al			Hadron basis Raychowdhury,				
Link models, qubitization Chandrasekharan, Wiese et al; Alexandru, Bedaque, et al; Hersch	F F b B	Fern Ham Banı	nionic basis ner et al; Mar uls et al	tinez et a	al;		Stryker, Kadam Bosonic basis Cirac and Zobar		
Light-front quantization Kreshchuk, Love, Goldstien, Vary et al	I. Local Byrne Ciava	Local irreducible representations Byrnes and Yamamoto; Ciavarella, Klco, and Savage				Manifold lattices Buser et al			
Dual plaquette (magnetic) basis Bender, Zohar et al; Kaplan and Styker; Unm Hasse et al; Jansen, Muschik et al; Bauer and			th-Yockey; Grabowska	n-Yockey; Grabowska			sentation		
Scalar field theory									
Field basis Jordan, Lee, and Preskill	Wavelet k Bagherim	avelet basis agherimehrab, Sanders, et al. Pooser,			uous-variable basis r, Siopsis et al				
Harmonic-oscillator basis Klco and Savage	Single-particle basis Barata , Mueller, Tarasov, and Venugopalan.								

Algorithmic developments [Digital]

Near- and far-term algorithms with bounded errors and resource requirement for gauge theories?

Can given formulation/encoding reduce qubit and gate resources?

Can we develop gauge-invariant simulation algorithms?

How do we do state preparation and compute observables like scattering amplitudes?

Algorithmic developments [Digital]

Near- and far-term algorithms with bounded errors and resource requirement for gauge theories?

Can given formulation/encoding reduce qubit and gate resources?

Can we develop gauge-invariant simulation algorithms?

Ho an sc

How do we do state preparation and compute observables like scattering amplitudes? Algorithms for simulating quantum field theories started from pioneering work of Jordan, Lee, Preskill.

Algorithmic progress for U(1), SU(2), and SU(3) quantum field theories include: Shaw, Lougovski, Stryker, Wiebe, Quantum 4, 306 (2020). Ciavarella, Klco, and Savage, Phys. Rev. D 103, 094501 (2021). Kan and Nam, arXiv:2107.12769 [quant-ph]. Lamm, Lawrence, and Yamauchi, Phys.Rev.D 100 (2019) 3, 034518. Paulson et al, PRX Quantum 2 (2021) 030334. Murairi, Cervia, Kumar, Bedaque, Alexandru, arXiv:2208.11789 [hep-lat]. ZD, Shaw, and Stryker, Quantum 7, 1213 (2023). Sakamoto, Morisaki, Haruna, Itou, Fujii, Mitarai, Quantum 8, 1474 (2024). M. Rhodes, M. Kreshchuk, S. Pathak, arXiv:2405.10416 [quant-ph]. Lamm et al, arXiv:2405.12890 [hep-lat].

How many qubits and gates are required to achieve accuracy ϵ in a given observables? Are there algorithms that scale optimally?

What about the ultimate theory for us? **Quantum Chromodynamics**, a SU(3) LGT in 3+1 coupled to 6 flavors of quarks

What about the Quantum Chr e	e ultimate theory for us? omodynamics , a SU(3) LGT in 3+1 coupled to 6 flavors of quarks	10^3 lattice at fixed paramts.			
Kan and Nam:	 Kogut and Susskind in E basis, no Gauss-law implementation a priori Evaluates matrix elements quantumly Uses product formulas. Breaks all bosonic ladder ops. to even/odd space 	<i>O</i> (10 ⁵⁰) T gates			
ZD and Stryker:	 Kogut and Susskind in E basis, no Gauss-law implementation a priori Evaluates matrix elements quantumly Uses PFs. Breaks only some of the bosonic ladder ops. to even/odd space 	PRELIMINARY $O(10^{30})$ T gates			
Rhodes, Kreshchuk, Pathak	 Kogut and Susskind in E basis, no Gauss-law implementation a priori Uses QROM to access matrix elements evaluated classically Uses block encoding of time evolution. No even-odd breaking. 	<i>O</i> (10 ²⁵) T gates			
Ciavarella, Klco, Savage:	 Kogut and Susskind in E basis, some Gauss-law implementation a priori Uses controlled operations to access matrix elements evaluated classically Not a full algorithm in 3+1 D with error analysis 	_			
Lamm et al:	 Kogut and Susskind in U basis, no Gauss-law implementation a priori Matrix elements simple (no Clebsch–Gordan coeff. in this basis) Uses block encoding, no full error analysis for SU(3) subgroups yet 	- [For SU(2), <i>O</i> (10 ¹³) T gates]			
How far can we continue to improve? Will this problem become reasonably doable in the fault-tolerant era?					

Algorithmic developments [Digital]

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VACCUM AND HADRONIC STATE PREPARATION AND SPECTROSCOPY IN GAUGE THEORIES

Variational state preparation of the vacuum state for a two plaquette system in pure SU(2) LGT on IBM





Low-lying spectrum of SU(2) with matter in 1+1 D on IBM



Hamiltonian methods in general: Itou, Matsumoto, Tanizaki, arXiv:2307.16655 [hep-lat]. See also studies on D-wave annealers: Rahman et al, Phys. Rev. D 104, 034501 (2021), Illa and Savage, arXiv:2202.12340 [quant-ph], Farrel et al, arXiv:2207.01731 [quant-ph]. Digital approaches: Kane, Gomes, and Kreshchuk, arXiv:2310.13757 [quant-ph].

FIRST STEPS TOWARD HADRONIC WAVEPACKETS FOR COLLISION PROCESSES



Hadron wavepacket in the Z_2 gauge theory (12 staggered sites with Quantinuum, minimal noise mitigation):




FIRST STEPS TOWARD COLLISION/REACTION PROCESSES





ALGORITHMS RELEVANT TO THE LHC PHYSICS

A polynomial-time quantum final-state shower algorithm that models the effects of intermediate spin states similar to those present in electroweak showers.







Distribution functions and first attempts at fragmentation functions from non-equal time amplitudes:

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Mueller, Tarasov, and Raju Venugopalan, PRD 102, 016007 (2020),
Lamm, Lawrence, and Yamauchi, Phys. Rev. Res. 2, 013272 (2020),
Echevarria, Egusquiza, Rico, and Schnell, PRD 104, 014512
(2021), Gustin, Goldstein arXiv:2211.07826 [hep-th], Li, Xing,
Zhang, arXiv:2406.05683 [hep-ph].
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FINITE TEMPERATURE AND FINTIE DENSITY PHASE DIAGRAM, QGP TRANSPORT





REAL-TIME EVOLUTION AND QUENCH DYNAMICS IN ABELIAN LGTs



REAL-TIME EVOLUTION AND QUENCH DYNAMICS IN NON-ABELIAN LGTs



THERMALIZATION AND NON-EQUILIBRIUM PROPERTIES





Algorithmic developments [Analog]

Many pioneering work. Not covering for the sake of time!

Can practical proposals for current hardware be developed?

Can we simulate higher-dimensional gauge theories?

Can non-Abelian gauge theories be realized in an analog simulator?

Can we robustly bound the errors in the analog simulation? What quantities are more robust to errors?

What is the capability limit of the hardware for gauge-theory simulations so far?

What is the nature of noise in hardware and how can it best be mitigated?

Can we co-develop dedicated systems for gauge-theory simulations?

Can digital and analog ideas be combined to facilitate simulations of field theories?

Implementation, benchmark, and co-development

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QUANTUM SIMULATION OF FUNDAMENTAL INTERACTIONS HAS THE PROMISE OF ADDRESSING A RANGE OF COMPUTATIONALLY INTRACTABLE PROBLEMS IN HEP AND NP.



COLLABORATORS I HAVE BEEN ENJOYING WORKING WITH IN THE NPLOCD COLLABORATION:

Silas Beane (F) @UW Emmanuel Chang William Detmold (F) @MIT Anthony Grebe (P) @Fermilab Marc Illa (P) @UW/IQuS Kostas Orginos (F) @William & Mary/JLab Assumpta Parreno (F) @Barcelona Robert Perry (P) @MIT Martin Savage (F) @UW/IQuS Phiala Shanahan (F) @MIT Brian Tiburzi (F) @CUNY Michael Wagman (F) @Fermilab Frank Winter (F) @JLab Barbara Abdrade (S) @Barcelona Ron Belyansky (P) @U Chicago Elizabeth Bennewitz (S) @UMD Jocob Bringewatt (S) @UMD Joseph Carolan (S) @UMD Marko Cetina (F) @Duke Andrew Childs (F) @UMD Kate Collins (S) @UMD Andrew Connelly (former S) @NCSU Eleanor Crane (P) @MIT Arinjoy De (S) @Duke Eugene Dumitrescu (Staff) @ORNL Ali Fahimniya (P) @UMD Alexey Gorshkov (F) @UMD/NIST Tobias Grass (RF) @Barcelona Alaina Green (F) @UMD/NIST Michael Gullans (F) @UMD/NIST * Navya Gupta (S) @UMD Mohammad Hafezi (F) @UMD * Chung-Chun Hsieh (S) @UMD Ali Izadi Rad (S) @UMD Christopher Jarzynski (F) @UMD * Saurabh Kadam (P) @IQuS/UW Or Katz (P) @Duke Alessio Lerose (P) @Geneva

Norbert Linke (F) @Duke De Luo (S) @Duke Christopher Monroe (F) @Duke Will Morong (former P) @UMD * Niklas Mueller (RF) @IQuS/UW Gautam Nambir (S) @UMD Nhung Nguyen (Staff) @Quantinuum Greeshma Oruganti (S) @UMD Guido Pagano (F) @Rice * Connor Powers (S) @UMD Ali Rad (S) @UMD * Indrakshi Raychowdhury (F) @BIST Alexander Schuckert (P) @UMD * Alexander Shaw (S) formerly @UMD * Andrew Shaw (S) formerly @UMD * Jesse Stryker (P) @LBNL Federica Surace (P) @Caltech Minh Tran (Staff) @IBM Brayden Ware (P) @UMD Christopher White (P) @UMD James Watson (P) @UMD Seth Whitsitt (P) @UMD * Vinay Vikramaditya (S) @UMD Kubra. Yeter-Aydeniz (MITRE Inc.) Nicole Yunger Halpern (F) @UMD/NIST

Asterisk denotes group members (past and current).

THANK YOU

